



Florida Slot Car Racing



My Series

Motto

Why not? It's everyone's series. Make racing fun.

Track Owners

Each Raceway must pay a \$100 Sanctioning Fee to My Series by December 31, 2009 to be considered for a 2010 Race.

Greg Walker, The Race Place, Holly Hill, FL – (386) 295-1371

Bill Pinch, The Raceway.biz, Melbourne, FL – (321) 639-4692

Kenny Holton, ASR IndoorMotorSports Raceway, Longwood, FL –

Competition Committee

Danny Zona, The Race Place, Holly Hill, FL

Terry Tawney, The Raceway.biz, Melbourne, FL

Jeff Cox, ASR IndoorMotorSports Raceway, Longwood, FL

Series Officials

Race Director – Bill Pinch, The Raceway.biz

Tech Director – Jeff Cox

Series Treasurer – Greg Walker, The Race Place

Series Administrator – Rollin Isbell – (904) 465-2556



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My Series

2010 Schedule

January 9th – **Warm-Up Race** – The Race Place, Holly Hill, FL

February 6th – The Raceway.biz, Cocoa, FL

March 13th – ASR IndoorMotorSports Raceway, Longwood, FL

April 10th – **Spring Break**

May 8th – The Race Place, Holly Hill, FL

June 12th – TBD

July 10th – TBD

Future races will be at the tracks that send the most entries to the first scheduled races. In the event of a tie the first tie-breaker is the number of total entries they have contributed through the first scheduled races, the second tie-breaker is the total number of entries at the race they hosted, the third tie-breaker is the number of years the track has participated in the Series. If still tied, the non-affected track owners will vote.

Race Day

Approximate Schedule. Always check with the host Raceway to see how the schedule is progressing.

8:00am – Raceway opens

8:00am – 8:30am – Spec NASCAR Practice and Tech

8:40am – 9:25am – Spec NASCAR Amateur Division Race

9:35am – 10:20am – Spec NASCAR Experienced Division Race

10:30am – 11:00am – JK GT1 Practice and Tech

11:10am – 11:55am – JK GT1 Amateur Division Race

12:05pm – 12:50pm – JK GT1 Experienced Division Race

1:00pm – 1:30pm – GTP Practice and Tech

1:40pm – 2:25pm – GTP Amateur Division Race

2:35pm – 3:20pm – GTP Experienced Division Race

3:30pm – 4:00pm – Spec 12 and Group 12 Practice and Tech

4:10pm – 4:55pm – Spec 12 Race

5:05pm – 5:50pm – Group 12 Race

6:00pm – Plaque Presentations and Payouts



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My Series

Series Guidelines - 2010

Each Track Owner that is participating in the series has a voice in creating the Rules and Procedures for **My Series**. The Track Owners recognize that input from the racers through the Competition Committee is crucial for the long-term success of **My Series**. If you have a suggestion, please tell your Track Owner and Competition Committee representative.

Race Format and Home Raceway

A racer's Home Raceway is the one that the racer lists at the first race they attend. In the event that a raceway closes, the racer will be allowed to select a new raceway at their first race after the closing. Raceways that are both sold and move to a new location will be considered a new raceway for future schedules.

All racers will be divided into two classes: Amateur and Experienced.

The track owners will determine each racer's classification for the year. Their decision is final and will base their decision on their knowledge of the racer and/or the following:

An Experienced racers is anyone who has: (1) Finished in the Top 3 in class (or in another series) in the past 3 years, (2) Won a monthly race during the previous season, (3) Won a State or National Championship in any class, (4) Is a Track Owner, Manufacturer, Distributor, or otherwise involved in the slot car business, (5) Receives any merchandise or discount from a Track Owner, Manufacturer or Distributor, or (6) is designated as an Experienced/Expert racer by their track owner.

All decisions and rulings of the tech director will be final.

All classes will be randomly sorted into qualifying races. If there are 15 or fewer racers, a sit out format will be used. If there are 16 or more racers, qualifying races will be used. There will never be more than 12 racers in any qualifying race.

Example:

20 entries would have 2 qualifying races of 10 racers each w/ 2 sit-outs.

25 entries would have 3 qualifying races (2 w/ 8 racers, 1 w/ 9 racers)

If you win your qualifying race, you move to the main regardless of your lap total. The Main is then filled by the remaining racers based upon their laps in the qualifiers.

Race format will be 2 minutes on, 2 minutes off for qualifiers and mains.



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Entry Fees & Payout

The entry fee for each race is \$10. The entry fee is split as follows: \$4 goes to the host raceway, \$4 goes toward the prize payout for that class, and \$2 goes to My Series to cover administrative costs, plaques, web site, etc..

In the Amateur Division each entry will receive Track Bucks or Merchandise via a “blind draw.” In the Experienced Division the payout will be in the form of Track Bucks for the Top 5 positions in the Main based upon the total number of entries in that Class. First Place receives 40%, Second Place receives 30%, Third Place receives 15%, Fourth Place receives 9% and Fifth Place receives 6%.

Points

1st Place - 16 points	9th Place - 8 points
2nd Place - 15 points	10th Place - 7 points
3rd Place - 14 points	11th Place - 6 points
4th Place - 13 points	12th Place - 5 points
5th Place - 12 points	13th Place - 4 points
6th Place - 11 points	14th Place - 3 points
7th Place - 10 points	15th Place - 2 points
8th Place - 9 points	16th Place - 1 point

All racers' who enter a race will be awarded five (5) participation points.

The total of all races will be tallied at the end of the racing season. A racer may drop one race. A disqualification (DQ) receives zero points and cannot be dropped.

If there is a tie, the following will determine the winner.

- 1) Most races attended
- 2) Most 1st Place finishes.
- 3) Most top 3 finishes.
- 4) Finish in the final race.



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My Series

General Guidelines

All parts must be a stock item with Crawley or Eagle Distributing and be readily available from the manufacturers throughout the year. Parts from offshore sources are not legal unless carried regularly by Crawley or Eagle. Parts made especially for one racer or a group of racers that are not available to the general population of racers are not legal.

Drivers are responsible for keeping their cars legal at all stages of a race.

No ball bearings are allowed except where specifically mentioned in Group 12.

No hollow axles.

No modifications may be made to any manufactured part except where specified in the individual class specifications.

Cars must use a single guide flag.

The overall width of the car must not exceed 3.25".

All cars must have a minimum track clearance of .0625" under the rear of the chassis and gear at the beginning of the race. At The Race Place in Holly Hill, all cars also must also have a minimum track clearance of .030" at the front of the chassis with flat braid on the tech block.

Tires will be marked during tech and must remain on the car during the race. If a wheel is damaged in a racing accident beyond repair during the race, the car must be re-teched after a tire change.

Rear motor mount on the stamped steel chassis may be modified to allow for proper motor mounting and gear clearance but a portion of the mount must be retained.

Pin tubes may be added to the chassis to facilitate body mounting.

Front wheels must be those made specifically for scale racing. No wing car stamped tire thingies allowed with the exception of Group 12 classes. Front tires must have a metal or molded plastic hub and a rubber tire. Minimum .500 diameter

All classes with enclosed cockpits are required to have a three-color 3-D interior.

All classes with open cockpits must have a three-color 3-D driver figure.

All classes windshield must be clear and of original body

All classes wheel wells must be transparent as viewed from either side of the car.

All bodies must be opaque when viewed from above on the tech block.

All bodies must display Three (3) race numbers of appropriate size and location for their class. No drawn-on or Sharpie numbers are allowed.



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My Series

4" Spec NASCAR

Racers can participate in either the Amateur or Experienced Division. Each Division will have its own payout.

Motor

16D – Legal setups and hardware are Asian versions of Pro Slot or Parma.

Armature (Pro Slot) must have the Tag specified by the Series (FLA16D).

No exchanging of hardware between manufacturers.

No modifications allowed except:

May change endbell or can screws.

May true commutator.

May zap magnets and glue magnets in place (No epoxy).

May change motor brushes.

May change springs.

Chassis

Must use a stamped steel chassis. (May use aluminum pans.)

Must use a solid front axle. No stubbies.

Gears

Must use either a 1/8" or 3/32" diameter solid rear axle and use either 48-pitch or 64-pitch gears.

Body

JK #70528 COT only. A (.007) or B (.010) version.

Minimum 1/8" front and rear bumpers required.

Interior

Must use an appropriately painted 3D molded plastic interior.



Florida Slot Car Racing



My Series

GT1 – Sponsored By JK

Racers can participate in either the Amateur or Experienced Division. Each Division will have its own payout.

Motor

JK Falcon VII - Must not have been opened or tampered with in any way.

Chassis

Must use one of the following JK stamped steel chassis.

Cheetah 7 (.030 version only)

Cheetah 11 (.025 or .030 version)

Cheetah X24

May use aluminum pans.

May interchange pans and center sections.

Must use a solid front axle. No stubbies.

Must use either a 1/8" or 3/32" diameter solid rear axle.

Must use either 48-pitch or 64-pitch gears.

Tires

Must use JK plastic-hub rear tires.

Body

Must use one of the following JK GT1 bodies. A (.007) or B (.010) version.

Porsche – 7178

Audi R8C – 7182

Mercedes CLK – 7183

Minimum of 1/16" front bumper and 1/4" of material across the entire rear of the car.

Interior

Must use a appropriately painted 3D molded plastic interior.



Florida Slot Car Racing



My Series

GTP

Racers can participate in either the Amateur or Experienced Division. Each Division will have its own payout.

Motor

Amateur Division – JK Falcon VII or 16D (FLA16D).

Experienced Division – JK Falcon VII, FLA16D, Sealed Super 16D or Super 16D.

No exchanging of parts between manufacturers

Motors must conform to the following specifications:

JK Falcon VII – Must not have been opened or tampered with in any way.

Sealed Super 16D – Legal motors are Asian versions of Pro Slot or Parma. Must have a factory seal intact that has never been removed.

No modifications allowed except:

May change brushes.

May change springs.

May zap magnets.

May adjust endplay and solder can bearing.

Must use stock timing specified by the manufacturer.

Super 16D – Legal motors, setups and hardware are Asian versions of Pro Slot or Parma.

Replacement Armatures – FLA16D, Pro Slot 700 or Pro Slot700-BD

No modifications allowed except:

May change endbell or can screws

May true commutator

May zap magnets and glue magnets in place (No epoxy)

May change motor brushes

May change springs



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My Series

GTP – Continued

Chassis

Must use a stamped steel chassis. (May use aluminum pans.)

Must use a solid front axle. No stubbies.

Must use either a 1/8" or 3/32" diameter solid rear axle.

Must use either 48-pitch or 64-pitch gears.

Body

All Parma, JK and Kelly bodies are legal

Outisight: Bentley, Mercedes and Caddy

Interior

Interior may be molded plastic, Mylar, or paper.



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My Series

Spec 12

Based on the Koford and Pro-Slot Box-12 RTR cars. These are currently the only RTRs commercially available as complete cars by their chassis manufacturers. Other cars will be considered as they come to market and are submitted to the competition committee.

General Rules

Cars will conform to all general guidelines

Chassis

Chassis must be Koford #500-A or ProSlot #318-8

No modifications other than self-stick lead placed on top of the chassis to bring car to minimum weight

Must use a 3/32" solid Rear axle in 3/16" X 3/32" oilite bushings

Must use 64-pitch gears

Motor

Allowable motors: **Koford:** #M527-A, **ProSlot:** #PS-740, PS740PRO (VIP or RS can)
Racer is allowed to use any allowable motor in either allowable chassis

Allowable Armatures: **Koford:** M468-BOX, **ProSlot:** PS-701, PS-701-L, PS-701-D

Allowable magnets: **Koford:** M529, **ProSlot:** PS-908, PS-912

Limited to oilite bushings only.

Any motor brush and 3-coil spring may be used as long as they fit in the stock endbell hardware Shunt wire is not allowed

Body

Allowable bodies:

Koford: M214-I Peugeot

Outisight: 030 Vette, 030-R Vette w/rib, 057 Viper, 057-R Viper w/rib

Parma: 1018 Mohawk

PSE: 70503 Phantom, 70511 Demon (no rib)



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My Series

Spec 12 – Continued

Air Control

No part may exceed 2.5" in height as measured from the tech block surface. Air control devices cannot be opaque

Side dams may be a minimum of 2.5 inches high at the rear wheel centerline and continue to taper making them a maximum of 2 inches high at the point 3.75 inches forward of rear centerline. The same taper may continue ahead of front wheels

Must have front edges taped and outside corners rounded in a manner suitable to avoid injury to race participants and spectators.

May affix any decals or markings on any air control surface but cannot be opaque

The diplane maximum length is .500 inches. Corners must be rounded.

Rear spoiler cannot be opaque, although suitable decals may be affixed.

Interior

May use molded plastic, paper or stick-on interior

Weight

Complete car must weigh a minimum of 72 grams.



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Group 12

Motor

Balanced 12 or below motors only. Must be commercially available and meet all USRA manufacturing specifications. No modifications allowed except for the following:

Can and endbell must be mass produced.

May use ball bearings

May add or change end bell or can screws.

Cannot add endbell heat sinks

May use any (3) coil springs

May change motor brushes

May have shunt wires

Armatures must retain original tag

Armature minimum diameter is .513"

Armature maximum diameter is .518"

Armature minimum length .350"

May dye armature

May re-true commutator

Magnet dimensions must fall into the following:

.500" in length

.150" in width

.550" in height

+ or - 10 %

Must use one piece ceramic magnets may not contain "rare earth materials."

No quad magnets allowed

May re-zap magnets



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My Series

Group 12 – Continued

Motor – Continued

May super glue magnets in place and/or epoxy

May hone magnets

Chassis

Box 12 must use any USRA approved Box Stock chassis

May use 64 or 72 pitch gears.

May use Ball Bearings

Body

Any commercially available wing-type bodies

Air Control

No part may exceed 2.5" in height as measured from the tech block surface. Air control devices cannot be opaque

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